

**B.S. in SOFTWARE ENGINEERING**  
**Suggested Four-Year Schedule**  
**2024-2025 Catalog**

**Student:**

**Date:**

**Advisor:**

**Bear ID:**

The Bachelor of Science in Software Engineering degree requires a minimum of **120 hours** which includes:  
**31 hours of Liberal Arts Curriculum**  
**85-86 hours of Software Engineering coursework and**  
**University Wide Electives to reach the 120 minimum credits.**

**Year One**

FALL SEMESTER				SPRING SEMESTER			
BACS 180	Introduction to Software Engineering		1	MATH 132	Calculus II		4
CS 160	Structured Programming		3	BACS 287	Graphical Interface Programming		3
MATH 131	(LAC Mathematics) Calculus I		4	CS 120	Computer Programming		3
ENG 122	(LAC Written Communication)		3	ENG 123 or SCI 291	(LAC) College Research Paper or (LAC) Scientific Writing		3
	(LAC Arts & Humanities with International)		3		(LAC Arts & Humanities with Multicultural)		3
<b>Total Credits</b>				<b>Total Credits</b>			
<b>14</b>				<b>16</b>			

**Year Two**

FALL SEMESTER				SPRING SEMESTER			
CS 200	Object Oriented Design (Fall Only)		3	CS 301	Algorithms and Data (Spring Only)		3
PHYS 220 or PHYS 240	(LAC) Introductory Physics I (Fall Only) or (LAC) General Physics I (Fall Only)		5	MATH 228	Discrete Mathematics (Spring Only)		3
MATH 350	Elementary Probability Theory (Fall Only)		4	BIO 110 or CHEM 111	(LAC) Principles of Biology with lab or (LAC) Principles of Chemistry with Lab		4 or 5
STAT 150	Introduction to Statistical Analysis		3	BACS 200	Web Design & Dev. For Small Business		3
					University-Wide Elective		3
<b>Total Credits</b>				<b>Total Credits</b>			
<b>15</b>				<b>16/17</b>			

**Year Three**

FALL SEMESTER				SPRING SEMESTER			
BACS 380	Network & Data Comm (Fall Only)		3	BACS 385	Fund. of Project Management (Spring Only)		3
BACS 387	Object Oriented Programming (Fall Only)		3		SE Major Elective (see back)		3
BACS 350	Intermediate Web Development (Fall Only)		3		(LAC Social and Behavioral)		3
BACS 383	User Interface Design (Fall Only)		3		University-Wide Elective		3
	(LAC History)		3		University-Wide Elective		3
<b>Total Credits</b>				<b>Total Credits</b>			
<b>16</b>				<b>15</b>			

**Year Four**

FALL SEMESTER				SPRING SEMESTER			
CS 350	Software Engineering I (Fall Only)		3	BACS 488 or CS 497	Senior Project (Spring Only)		3
BACS 485	Database Management Systems (Fall Only)		3	CS 440 or CS 442	Operating Systems or (Spring Only) Networking (Spring Only)		3
BACS 487	Systems Analysis & Design (Fall Only)		3		SE Major Elective (see back)		3
	(LAC Arts, Humanities, History, Social & Beh)		3		University-Wide Elective		3
	University-Wide Elective		3		University-Wide Elective		1
<b>Total Credits</b>				<b>Total Credits</b>			
<b>15</b>				<b>13</b>			

**Career Development Series - Required**

Career Values and Exploration	First Year
Career Conversations	Sophomore Status
Networking Night	Junior Status
Career and/or Internship Fair	Senior Status

At least 44 credit hours of the degree must be earned at UNC.

Students are reminded that to graduate with a Software Engineering degree, a student must maintain a 2.0 or greater cumulative Software Engineering GPA and at least a "C-" grade in each required major and specified LAC course.

**Some courses require having earned a grade of "C" or better in a prerequisite ("C-" is not acceptable). Pay attention to the specific prerequisites on the next page.**

**Admission Requirements:** *Incoming New First Time and Transfer* students are admitted to the Software Engineering major provided they meet the admission requirements set forth by UNC. *Current UNC students* who have completed at least 15 credit hours with a cumulative GPA of 2.50 or above are guaranteed admission to the Software Engineering. *Current UNC students* who have completed at least 15 credit hours with a cumulative GPA of 2.00-2.49 qualify to apply for admission to a Software Engineering major. Students may apply at the MCB Advising Center located in Kepner 0095.

*No more than 20 credits in CS/BACS/MATH may be transferred in from another institution. Of the 20 credits, no more than 9 of these credits may be transferred in from other institutions at the 300-/400- level.*

# SOFTWARE ENGINEERING PREREQUISITES: 2024-2025 CATALOG

Students must meet course prerequisites as stated in the current UNC catalog.  
Check the catalog each semester you register to make certain you meet requirements.  
A grade of "C-" or better is required in all courses, except where grade of "C" is required.

Course #	Course Titles	Prerequisites	Prerequisite Course Titles/Notes
CS 120	Computer Programming	None	
CS 160	Structured Programming	None	
CS 200	Object-Oriented Analysis, Design, & Prog. <b>(FALL ONLY)</b>	CS 160	Structured Programming with minimum grade of "C"
CS 301	Algorithms and Data Structures <b>(SPRING ONLY)</b>	CS 160	Structured Programming with minimum grade of "C"
CS 350	Software Engineering I <b>(FALL ONLY)</b>	CS 200	Object-Oriented Analysis with minimum grade of "C"
CS 440 or CS 442	Operating Systems or Networking <b>(SPRING ONLY)</b>	CS 301 or CS 301	Algorithms and Data Structures with minimum grade of "C" or Algorithms and Data Structures with minimum grade of "C"

Course #	Course Titles	Prerequisites	Prerequisite Course Titles/Notes
BACS 180	Introduction to Software Engineering	None	
BACS 200	Web Design & Development for Small Bus.	None	
BACS 287	Graphical Interface Programming	Business Major/minor or SE Majors only	
BACS 350	Intermediate Web Development <b>(FALL ONLY)</b>	BACS 200	Web Design and Development for Small Business
BACS 380	Networking and Data Communications <b>(FALL ONLY)</b>	Business Major/minor or SE Majors only Juniors or above	
BACS 383	Designing User Experiences <b>(FALL ONLY)</b>	BACS 200 BACS 287 or CS 200 Junior or above	Web Design and Development with minimum grade of "C-" Graphical Interface Programming <b>OR</b> Object-Oriented Analysis, Design and Programming with a minimum grade of "C-"
BACS 385	Fundamentals of Project Management <b>(SPRING ONLY)</b>	Juniors or above	
BACS 387	Object Orient Sys Development <b>(FALL ONLY)</b>	BACS 287 Business Major/minor or SE Majors only Juniors or above	Graphical Interface Programming
BACS 485	Database Management Systems <b>(FALL ONLY)</b>	BACS 287 BACS 300 Business Major/minor or SE Majors only Senior Standing	Graphical Interface Programming Information Systems
BACS 487	Systems Analysis & Design <b>(FALL ONLY)</b>	BACS 287 BACS 300 CIS Major, CIS Minors & SE Majors only Seniors Standing	Graphical Interface Programming Information Systems

Course #	Course Titles	Prerequisites	Prerequisite Course Titles/Notes
MATH 131	Calculus I	ALEKS minimum score of 060	
MATH 132	Calculus II	MATH 131	Calculus I with minimum grade of "C"
MATH 228	Discrete Mathematics <b>(SPRING ONLY)</b>	none	
MATH 350	Elementary Probability Theory <b>(FALL ONLY)</b>	MATH 132	Calculus II with minimum grade of "C"
STAT 150	Intro to Statistical Analysis	ALEKS minimum score of 030	

Course #	Course Titles	Prerequisites	Prerequisite Course Titles/Notes
BACS 488 or CS 497	Senior CIS Project <b>(SPRING ONLY)</b> or Senior Project <b>(SPRING ONLY)</b>	BACS 387 or CS 350 BACS 487 Business Major/minor or SE Majors only Senior Standing	Object Oriented System Development or Software Engineering I with minimum grade of "C-" and Systems Analysis and Design with minimum grade of "C-"

### Software Engineering Major Electives – 6 Credit hours

Choose six (6) credits or more from any 300 or 400 level BACS or CS course not otherwise required for the major.

**BACS 300 WILL NOT COUNT.**